Activity Diagram1
Visual Paradigm for UML Community Edition [not for commercial use]
Staff
System
Customer
Collects Customer Information
Enter Information Into System
8
Receive Payment
Determine payment type
Credit
Swipe Card
10
give credit card and membership card to customer
Cash
9
2
3
YES
5
NO
NO
4
6
7
Yes
Yes
Process Cash Payment
Determine approval
NO
Yes
Generate Membership Card
1
Receive Bill
Paying Now?
NO
Receive Credit Card
11